

A Foggy Journey*

Jon Coe 2003

The creative process is easily learned.
It can be like a family trip.
Know who you are,
where are you going?
And why?
What are your resources,
time, wealth, friends, family?
What obstacles are expected?
What routes seem best,
highway or byway?
What milestones, what havens?
How will you know
when you arrive?

But once the trip begins,
chance and change interfere.
Travelers change the journey.
The journey changes the travelers.
Roads are clear
or fog bound.
Sometimes you have
to get out and walk
and walking can be
the best part.

For most
the journey is the means,
necessary, unavoidable.
But for some,
navigators of the creative process,
joy is in the journey,
arrival is only a break
between trips.

* Bedi, J., Editor. 2003. "Inventing the Environment", Lemulson Center of the Study of Invention and Innovation, American Museum of American History, Smithsonian Institution